Inner Products and Orthogonality

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The inner (dot) product.

If u and v are vectors in ${\bf R}^n,$ then the dot product or inner product of u and v is

$$u\cdot v = u^T v = u_1 v_1 + \dots + u_n v_n.$$

For example if

$$u = \begin{bmatrix} 2\\ 3\\ -1 \end{bmatrix}, v = \begin{bmatrix} 1\\ -1\\ 0 \end{bmatrix}$$

then

$$u \cdot v = (2)(1) + (3)(-1) + (-1)(0) = 2 - 3 = -1 \dots$$

Key properties of the dot product

Let **u**, **v**, and **w** be vectors in \mathbb{R}^n , and let *c* be a scalar. Then

a. $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$ b. $(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w}$ c. $(c\mathbf{u}) \cdot \mathbf{v} = c(\mathbf{u} \cdot \mathbf{v}) = \mathbf{u} \cdot (c\mathbf{v})$ d. $\mathbf{u} \cdot \mathbf{u} \ge 0$, and $\mathbf{u} \cdot \mathbf{u} = 0$ if and only if $\mathbf{u} = \mathbf{0}$

Figure 1: Theorem 1 (p. 375)

Length and distance

The *length* or *norm* of a vector (written ||v||) is

$$\|v\| = \sqrt{v_1^2 + \dots + v_n^2}$$

It is the "euclidean length" of the vector by the Pythagorean theorem.

Scaling a vector scales its length:

$$\|cv\| = |c|\|v\|$$

The distance between u and v is $\|u-v\|$ (this is the "distance formula").

If \boldsymbol{v} is a vector, then

$$u = \frac{v}{\|v\|}$$

is a vector of length one that "points in the same direction as v". Such a vector is called a *unit vector*.

Orthogonality

Two vectors are "orthogonal" (or "perpendicular") if they meet at a right angle.

One way to describe this is to say that u and v are perpendicular if the distance from u to v is the same as the distance from u to -v.:

$$\|u-v\|^2 = \|u+v\|^2$$



Figure 2: Perpendicular Vectors

Dot product zero means orthogonal

In other words

or

$$\|u\|^2 + \|v\|^2 - 2(u \cdot v) = \|u\|^2 + \|v\|^2 + 2(u \cdot v)$$

$$u \cdot v = 0$$

Key idea: u and v are orthogonal if and only if $u \cdot v = 0$.

Orthogonal Complements

Let W be a subspace of \mathbf{R}^n .

The "orthogonal complement" to W, written W^{\perp} , is

$$W^{\perp} = \{ v | v \cdot w = 0 \text{ for all } w \in \mathbf{W} \}$$

For example, if W is the plane in ${\bf R}^3$ spanned by $w_1=(2,3,1)$ and $w_2=(-1,1,0),$ then $z\in W^\perp$ means

$$z\cdot (aw_1+bw_2)=0$$

for any a, b.

It's enough that $z \cdot w_1 = 0$ and $z \cdot w_2 = 0$.

Orthogonal complements continued

This gives two equations:

$$\begin{array}{l} 2z_1+3z_2+z_3=0\\ -z_1+z_2=0 \end{array}$$

which has a one dimensional solution space spanned by

(1,1,-5)

Orthogonal complements - properties

Suppose W is a subspace of \mathbf{R}^n .

- 1. $x \in W^{\perp}$ if and only if $x \cdot u = 0$ for all u in a spanning set of W. (so you only need to check finitely many vectors to cover all of the elements of W).
- 2. W^{\perp} is a subspace of \mathbf{R}^n .

Orthogonal complements and matrices

Let A be an $n \times m$ matrix. Then

$$\begin{aligned} \operatorname{Null}(A)^{\perp} &= \operatorname{Row}(A) \\ \operatorname{Null}(A) &= \operatorname{Row}(A)^{\perp} \end{aligned}$$

and

$$\operatorname{Col}(A)^{\perp} = \operatorname{Nul}(A^T)$$
$$\operatorname{Col}(A) = \operatorname{Null}(A^T)^{\perp}$$

The "Law of Cosines" tells us that

$$u \cdot v = \|u\| \|v\| \cos \theta$$

where θ is the angle between u and v.

A set u_1, \ldots, u_k of vectors in \mathbb{R}^n is an *orthogonal set* if any pair of (different) vectors from the set are orthogonal.

It is an *orthonormal* set if in addition the vectors have length one.

Key point: An orthogonal set is linearly independent. Therefore if S is orthogonal then it is a basis for its span.

Orthogonal basis

A basis for a subspace W is orthogonal if it is an orthogonal set. Suppose y is any vector in W and u_1, \ldots, u_k are an orthogonal basis. Then

$$y = \frac{y \cdot u_1}{u_1 \cdot u_1} u_1 + \dots + \frac{y \cdot u_k}{u_k \cdot u_k} u_k$$

To see this, write

$$y = c_1 u_1 + \dots + c_k u_k$$

and compute $y \cdot u_j$ on both sides to solve for c_j .

Orthogonal projection

Let u be a vector in \mathbb{R}^n . We can decompose a vector y into a part that is "parallel" to u and a part that is *perpendicular* to u.



Figure 3: Orthogonal Projection

Orthogonal projection continued

In particular:

$$\hat{y} = \frac{y \cdot u}{u \cdot u} u$$

is parallel to $u\text{, and }z=y-\hat{y}$ is perpendicular to u.

If u_1,\ldots,u_k are an orthogonal basis for a subspace W, then the projection of y into W is

$$\operatorname{proj}_W(y) = \sum \frac{y \cdot u_i}{u_i \cdot u_i} u_i$$

and $y - \operatorname{proj}_W(y)$ is perpendicular to W.

Orthonormal sets

The formulae above for projections are simplified for orthonormal sets because in that case $u_i \cdot u_i = 1$.

Let U be an $m \times n$ matrix. The columns of U are orthonormal if and only if $U^T U = I$ where I is the $n \times n$ identity matrix.

If U is $m\times n$ and has orthonormal columns and x and y are vectors in ${\bf R}^n$ then:

1. ||Ux|| = ||x||2. $(Ux) \cdot (Uy) = x \cdot y$ 3. $(Ux) \cdot (Uy) = 0$ if and only if $x \cdot y = 0$.