# Inner Products and Orthogonality

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# The inner (dot) product.

If  $u$  and  $v$  are vectors in  $\mathbb{R}^n$ , then the *dot product* or *inner product* of  $u$  and  $v$  is

$$
u \cdot v = u^T v = u_1 v_1 + \dots + u_n v_n.
$$

For example if

$$
u = \begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix}, v = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}
$$

then

$$
u\cdot v=(2)(1)+(3)(-1)+(-1)(0)=2-3=-1\ldots
$$

## Key properties of the dot product

Let **u**, **v**, and **w** be vectors in  $\mathbb{R}^n$ , and let c be a scalar. Then

a.  $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$ b.  $(\mathbf{u} + \mathbf{v}) \cdot \mathbf{w} = \mathbf{u} \cdot \mathbf{w} + \mathbf{v} \cdot \mathbf{w}$ c.  $(c\mathbf{u}) \cdot \mathbf{v} = c(\mathbf{u} \cdot \mathbf{v}) = \mathbf{u} \cdot (c\mathbf{v})$ d.  $\mathbf{u} \cdot \mathbf{u} \geq 0$ , and  $\mathbf{u} \cdot \mathbf{u} = 0$  if and only if  $\mathbf{u} = 0$ 

Figure 1: Theorem 1 (p. 375)

### Length and distance

The *length* or *norm* of a vector (written  $||v||$ ) is

$$
\|v\|=\sqrt{v_1^2+\cdots+v_n^2}
$$

It is the "euclidean length" of the vector by the Pythagorean theorem.

Scaling a vector scales its length:

$$
\|cv\| = |c|\|v\|
$$

The distance between u and v is  $||u - v||$  (this is the "distance formula").

If  $v$  is a vector, then

$$
u = \frac{v}{\|v\|}
$$

is a vector of length one that "points in the same direction as  $v$ ". Such a vector is called a *unit vector*.

# **Orthogonality**

Two vectors are "orthogonal" (or "perpendicular") if they meet at a right angle.

One way to describe this is to say that  $u$  and  $v$  are perpendicular if *the distance from*  $u$  *to*  $v$  *is the same as the distance from*  $u$  *to*  $-v$ .:

$$
||u - v||^2 = ||u + v||^2
$$



Figure 2: Perpendicular Vectors

Dot product zero means orthogonal

In other words

$$
||u||2 + ||v||2 - 2(u \cdot v) = ||u||2 + ||v||2 + 2(u \cdot v)
$$

or

$$
u\cdot v=0
$$

**Key idea:**  $u$  and  $v$  are orthognal if and only if  $u \cdot v = 0$ .

### Orthogonal Complements

Let  $W$  be a subspace of  $\mathbb{R}^n$ .

The "orthogonal complement" to W, written  $W^{\perp}$ , is

$$
W^{\perp} = \{v|v \cdot w = 0 \text{ for all } w \in W\}
$$

For example, if  $W$  is the plane in  $\mathbb{R}^3$  spanned by  $w_1 = (2, 3, 1)$ and  $w_2 = (-1, 1, 0)$ , then  $z \in W^{\perp}$  means

$$
z\cdot(aw_1+bw_2)=0
$$

for any  $a, b$ .

It's enough that  $z \cdot w_1 = 0$  and  $z \cdot w_2 = 0$ .

# Orthogonal complements continued

This gives two equations:

$$
2z_1 + 3z_2 + z_3 = 0
$$
  

$$
-z_1 + z_2 = 0
$$

which has a one dimensional solution space spanned by

 $(1, 1, -5)$ 

## Orthogonal complements - properties

Suppose  $W$  is a subspace of  $\mathbb{R}^n$ .

- 1.  $x \in W^{\perp}$  if and only if  $x \cdot u = 0$  for all u in a spanning set of  $W$ . (so you only need to check finitely many vectors to cover all of the elements of  $W$ ).
- 2.  $W^{\perp}$  is a subspace of  $\mathbf{R}^{n}$ .

Orthogonal complements and matrices

Let A be an  $n \times m$  matrix. Then

$$
\text{Null}(A)^{\perp} = \text{Row}(A)
$$

$$
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$$

and

$$
Col(A)^{\perp} = Null(A^T)
$$

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$$

#### The "Law of Cosines" tells us that

 $u \cdot v = ||u|| ||v|| \cos \theta$ 

where  $\theta$  is the angle between  $u$  and  $v$ .

A set  $u_1, \dots, u_k$  of vectors in  $\mathbf{R}^n$  is an *orthogonal set* if any pair of (different) vectors from the set are orthogonal.

It is an *orthonormal* set if in addition the vectors have length one.

*Key point:* An orthogonal set is linearly independent. Therefore if  $S$  is orthogonal then it is a basis for its span.

## Orthogonal basis

A basis for a subspace  $W$  is orthogonal if it is an orthogonal set. Suppose  $y$  is any vector in  $W$  and  $u_1, \dots, u_k$  are an orthogonal basis. Then

$$
y=\frac{y\cdot u_1}{u_1\cdot u_1}u_1+\cdots+\frac{y\cdot u_k}{u_k\cdot u_k}u_k
$$

To see this, write

$$
y = c_1 u_1 + \dots + c_k u_k
$$

and compute  $y \cdot u_j$  on both sides to solve for  $c_j$ .

# Orthogonal projection

Let  $u$  be a vector in  $\mathbb{R}^n$ . We can decompose a vector  $y$  into a part that is "parallel" to  $u$  and a part that is *perpendicular* to  $u$ .



orthogonal to **u**.

Figure 3: Orthogonal Projection

# Orthogonal projection continued

In particular:

$$
\hat{y} = \frac{y \cdot u}{u \cdot u} u
$$

is parallel to u, and  $z = y - \hat{y}$  is perpendicular to u.

If  $u_1, \dots, u_k$  are an orthogonal basis for a subspace  $W$ , then the projection of  $y$  into  $W$  is

$$
\mathrm{proj}_W(y) = \sum \frac{y \cdot u_i}{u_i \cdot u_i} u_i
$$

and  $y - \text{proj}_W(y)$  is perpendicular to W.

#### Orthonormal sets

The formulae above for projections are simplified for orthonormal sets because in that case  $u_i \cdot u_i = 1$ .

Let *U* be an  $m \times n$  matrix. The columns of *U* are orthonormal if and only if  $U^TU=I$  where  $I$  is the  $n\times n$  identity matrix.

If U is  $m \times n$  and has orthonormal columns and x and y are vectors in  $\mathbf{R}^n$  then:

1.  $||Ux|| = ||x||$ 

$$
2. (Ux) \cdot (Uy) = x \cdot y
$$

3.  $(Ux) \cdot (Uy) = 0$  if and only if  $x \cdot y = 0$ .